



Tiger Cubs



Tiger Cub Den Meeting #6

Achievement 2: Where I Live (2F, 2D); Achievement 4: How I Tell It (4F partial, 4D)

Preparation and materials needed:

- Bring a map of your community.
- Bring a U.S. flag and index cards printed with the Pledge of Allegiance.

Gathering:

- Snack, collect den dues, record attendance.

Opening:

- Teach boys how to do a pack flag ceremony. For detailed guidelines and ceremony examples, see *Cub Scout Ceremonies for Dens and Packs*.
- Practice a pack flag ceremony and the Pledge of Allegiance.
- Distribute index cards printed with the Cub Scout Promise and Law of the Pack.
- Recite the Cub Scout Promise and Law of the Pack.
- Collect the index cards.

Advancement:

- Achievement 2D: Complete the Character Connection for Citizenship.
- Achievement 2F: Look at the map of your community and find your home and three places you would like to go.
- Achievement 4F: Complete the Character Connection for Respect. Ask Tiger Cubs and adult partners to complete Achievement 4F at home (*Tiger Cub Handbook* page 64).
- Achievement 4D: Play “Tell It Like It Isn’t” (*Tiger Cub Handbook* page 67).

Closing:

- Clean up.
- Hand out family information letter. (A sample family information letter can be found at www.scouting.org/CubScouts/Resources and on the CD in the Resources folder on the main menu.)
- Remind Tiger Cubs and adult partners the next meeting is a Go See It.
- Remind Tiger Cubs and adult partners to complete Achievement 4F at home.

Tiger Cubs participating in den meeting #6 have earned a fourth white bead (2F). Tiger Cubs participating in den meeting #6 have earned a fourth and fifth orange bead (2D, 4D).

Next Up:

- For den meeting #7, make arrangements for a Go See It to a police station or fire station.
- Submit a local tour permit application to your council service center two weeks before your Go See It. (The Local Tour Permit Application can be found at www.scouting.org/CubScouts/CubScoutingForms/forms and on the CD in the Resources folder on the main menu.)